

## REDEVELOPMENT COMMISSION – MINUTES

MAY 12, 2021

**MEMBERS:** Keith Campbell, Dick Robertson, Dr. Robert Taylor, Jon Milleman and Corey Kutz

Also in attendance – Attorney Rob Schein, Clerk-Treasurer Tonya Thayer

Corey Kutz calls the meeting to order at 6:30 p.m. and everyone is led in the Pledge of Allegiance.

Roll Call – All present

### APPROVAL OF MINUTES APRIL 12, 2021

*Motion by Taylor to approve said minutes, 2<sup>nd</sup> by Robertson. Motion carries by a unanimous vote.*

### NEW BUSINESS

TIF ANNUAL REPORT & PRESENTATION – BRIAN COLTON, BAKER TILLY explains the Tax Increment Report.

RESOLUTION 2021-03 A RESOLUTION OF THE LEBANON REDEVELOPMENT COMMISSION DETERMINING NEED TO CAPTURE TAX INCREMENT REVENUES. Attorney Rob Schein reads Resolution.

President Corey Kutz asks for Public Comment – no one comes forward.

*Motion by Robertson to approve Resolution 2021-03, 2<sup>nd</sup> by Campbell. Motion carries by a unanimous vote.*

**LEBANON SHELL BUILDING RECOMMENDATION – Ben Bontrager, Planning & Zoning explains the recommendation. The City has numerous requests for shell buildings less than 100,000 sq. ft., right now we do not have any buildings that fit the need. Three proposals were received, and the committee chose Runnebohm Construction. Bontrager introduces Chris King, Runnebohm Construction who gives a brief history of their business and an overview of the plan. Discussion follows.**

***Motion by Robertson to move forward on the Exploratory Phase with Runnebohm Construction on the Build Operate Transfer project along State Road 32, 2<sup>nd</sup> by Milleman. Motion carries by a unanimous vote.***

#### **CLAIMS**

***Motion by Robertson to pay the claims, 2<sup>nd</sup> by Campbell. Motion carries by a unanimous vote.***

#### **ADJOURNMENT**

***Motion by Robertson to adjourn, 2<sup>nd</sup> by Milleman. Motion carries by unanimous vote.***

The next regular Lebanon RDC meeting is scheduled for June 14, 2021, at 6:30 pm

*Respectfully submitted by Tonya Thayer, Clerk-Treasurer*